

YouTube Video Links:

https://youtu.be/5BRQY7XMVaA
https://youtu.be/dJmLiuj9p-E

Number of Players: 4
Ages: 8 and Up
Play Time: 45 minutes

Four Person Chess Description: Starting configuration affects fairness (bias). The standard 2player configuration of queen facing queen is biased in four player chess because there is only one axis of symmetry. Four player chess requires two axes of symmetry to be fair (unbiased). To avoid bias, Verney (Capt. Charles Verney was the first known to have documented the game in England in 1881) recommended a staring configuration of all queens on light (or all on dark) squares. Another unbiased starting configuration is all queens on the right (or all on the left) of the king.
For the most part, four player chess follows (or can follow) all the normal rules of two-player chess. Verney had special rules for partnership playing, disallowed castling, and pawns had to make it to the enemies last rank in order to be exchanged for another piece. Pawns could also march up and back down the board. Verney also had checkmate as the ultimate move.
In modern variations of four-player chess, partnering may not be required, but allowable, castling can be allowed, and actual capturing of a king a required move to eliminate a player. The Chess Federation does not recognize four-player chess in any form, and there are no official rules, so players are free to experiment with variations and make their own rules.

