

Utter Nonsense Instructions

Content:

50 Voice/Accent Cards, 450 Phrase Cards

Set Up:

- Place the Voice Cards face down in a pile.
- Deal Seven Phrase Cards to each player and place the remaining ones in a pile face down.
- Make sure you've used the bathroom recently so you're less likely to wet yourself when you laugh. Because you WILL laugh.

Play:

- One player is the first Nonsense Judge. Which player? It could be the owner of the game or the winner from the last time you played. Group vote on which it is.
- The Nonsense Judge turns over the top Voice Card to reveal the Voice.
- Everyone but the Nonsense Judge now chooses a Phrase Card from their hand that they must read in the Voice that was just revealed. How do you decide which one? You want the Nonsense Judge to pick you as the funniest so however you can best achieve that...do what you gotta do.
- The player to the left of the Nonsense Judge reads theirs first, and then each player follows, going clockwise.
- It's up to the Nonsense Judge to then decide which player's Phrase and Voice combo was the funniest.
- That player wins the round, and keeps the Voice Card as a "point." And they are now the Nonsense Judge for the next round!
- Everyone can discard their used Phrase Card and grab a new one from the pile. The new Nonsense Judge reveals the next Voice and play continues!

Winning the Game: The first player to collect five Voice Cards wins.