

Mother Earth Game Instructions

SETUP

- Detach the answer tokens and game board components carefully from their frames before starting your first game.
- Separate the cards into six decks based on their colors. You will have four question card decks of different colors (blue, yellow, red, and green), a deck of mission cards, and a deck of damage cards.
- Assemble the game board.
- Place the question card decks with the question side facing up on the corners of the game board. Do this based on the colors of the cards and the corners.
- Fill the outer card ring of the game board with the top cards from the question card decks. Place one card of a matching color on each card frame. If a frame features two colors, choose a card of either color.
- Fill every other card frame of the inner card ring by using question cards of three different colors.
- Place the game pawn on the inner card ring on top of any card.
- Each player gets four different answer tokens (A-D). Any remaining tokens can be put to the side.
- Shuffle the mission card deck and give each player one mission card. The players reveal the colored front side of their mission card. The rest of the mission cards are put to the side. They will not be used in this game.
- We recommend watching the "How to play" video before playing. You can find the link on the last page of this rule booklet.
- The person who last picked up trash from the ground goes first! The turns change clockwise.

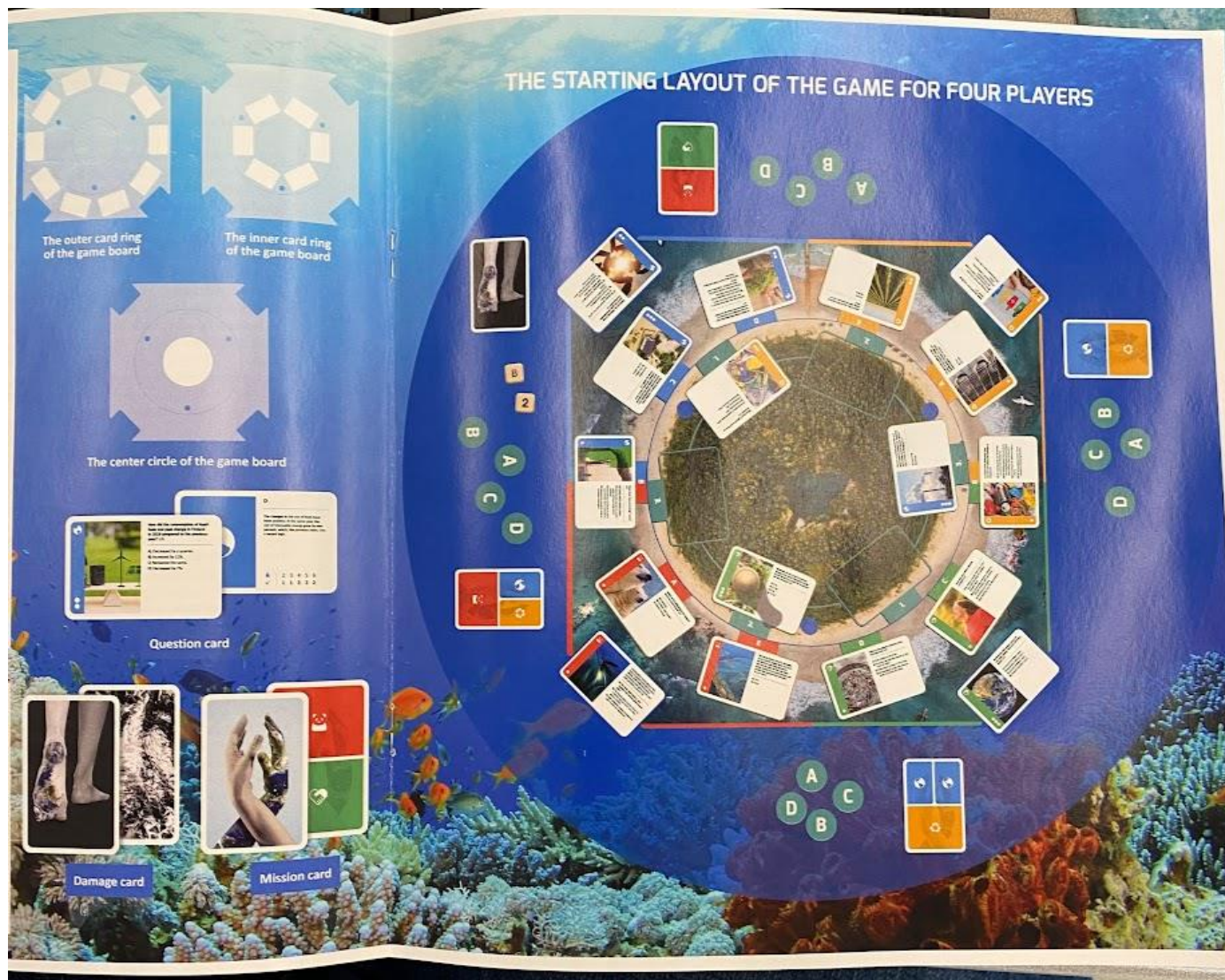
GAME BOARD

The outer card ring:

This part of the game board must always be filled with new cards from the decks once empty slots appear.

The inner card ring:

The aim is to move new cards from the outer card ring into the inner card ring by rotating the inner card ring. You only move the game pawn on the inner card ring.



PLAYING A TURN

Your aim is to fill the center circle with question cards by answering questions correctly. Throughout the course of the game, the center circle will slowly fill up. At the beginning of the game, the center circle is empty.

1. The player in turn checks whether the **center circle** of the game board has all the question cards required by their mission (cards will be moved into the center circle only once questions have been answered correctly). If yes...
 - ...they can use their turn to claim the cards. The player takes the question cards in question from the center circle, and puts the cards in front of them, covering them with the corresponding mission card. Then it is the next player's turn.



Each mission card features 2-4 colored mission sections. If the player finds question cards in the center circle that match the colors of the mission sections, they can claim those cards on their turn.

If not, they roll the dice.

- If the letter die shows an 'X', the players must cover one of the question cards on the outer card ring with a damage card. This also ends the turn. Then it is the next player's turn.
- If the letter die shows another letter, check the number die and look for the number it indicates on the inner card ring. Now, rotate the inner card ring until the number in question aligns with the letter indicated by the other die. There are two possible final positions for the inner card ring, as there are two of each letter on the outer card ring. You can use the holes on the inner card ring to rotate it.



2. The two card slots of this number are now aligned with the card slots of the outer card ring. If one or both of these inner card ring slots are empty, you can (if you want to) slide cards from the outer card ring to fill them. Any empty card slots on the outer card ring are immediately filled with a new question card.



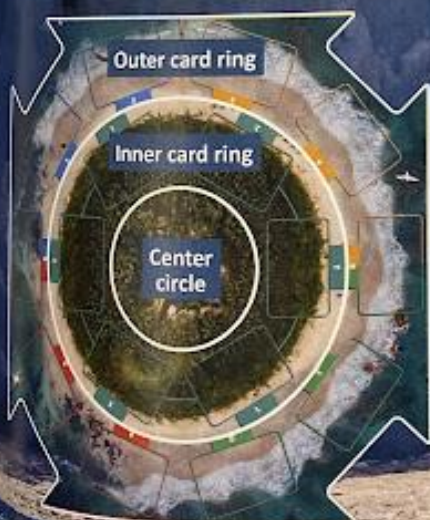
3. Then the player in turn can move the game pawn from one card slot to another on the inner card ring. The maximum number of steps they can move the pawn is the number indicated by the number die. You do not have to move the game pawn.
4. If the game pawn stops on a card, the players activate the question on the card:
 - The player takes the card and reads the question and answer options on it out loud without looking at or showing the answer side of the card to anyone. They also tell the other players the number of correct options mentioned on the card.
 - **Without talking** to each other, all players now choose 1-3 answer tokens based on the card and place them face down on the table in front of them.
 - Once all tokens have been placed, they are turned over and the answer is revealed from the answer side of the card.
 - Use the card's requirement table to check whether enough players answered correctly for the answer to be accepted.
5. If there were not enough correct answers, the players failed. The card is removed from the game, and the players must cover one of the question cards on the outer card ring with a damage card.
6. If the players succeeded, the question card is moved into the center circle of the game board answer side up.
7. The turn goes to the next player. The player in turn also changes immediately if the game pawn stops on a card frame where there is no card.

CARDS AND QUESTION CATEGORIES

The color sections on the mission card tell you the category of the question card you have to use to claim the mission card.

Each question card's question side shows the category of the question, the question itself, the number of correct options, the answer options, and the estimated difficulty of the question. The difficulty can depend on both the contents of the question and its requirements. For example, if the question is an easier one, it may be enough that a smaller number of players gives the correct answer.

The question card's answer side shows the correct answer, more information about the question's topic, and the requirement table that tells you what is required for the answers to be accepted. The table tells you how many players (depending on the total number of players) must answer the question correctly for the full answer to be accepted.



The questions are divided into four categories:



Environmental agreements and laws



Recycling and sustainable consumption



Endangered species and biodiversity loss



Environmental learning and skills

Question side

Category of the question

Question

How did the consumption of fossil fuels and peat change in Finland in 2019 compared to the previous year? 11

The number of correct options

Answer options

A) Decreased by a quarter.
B) Increased by 12%.
C) Remained the same.
D) Decreased by 7%.

Difficulty 2/3

Answer side

Correct answer

More information about the topic

The changes in the use of fuels have been positive. In the same year, the use of renewable energy grew by one percent, which, like previous years, was a record high.

The required number of correct answers

2	3	4	5	6
✓	1	1	2	2

END OF THE GAME

The players win if they manage to claim all their mission cards before all 10 card slots on the outer card ring have been covered with damage cards. Mother Earth's future looks brighter now – thanks for protecting her!

The players lose if all card slots on the outer card ring have been covered with damage cards before all mission cards have been claimed. Try again!

X

EASIER GAME

If you want to make the game easier, you can skip the step where you would normally add damage cards when the letter die shows an 'X'. The player who rolled the dice simply loses their turn.

HARDER GAME

If you want to make your next game more challenging, you can deal one extra mission card to one or more players!

GAME VIDEO



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