Lesson plan/Activity ideas

<u>Science</u>

http://dev-

school.discoveryeducation.com/lessonplans/pdf/ep_energywork/ep_energywork.pdf In *Levitation*, there was good demonstration about the power and types of energy used in the illusion. Use the "Elements of Physics: Energy, Work and Power" Teacher's Guide and have students complete activities within.

U.S. History

http://memory.loc.gov/learn/lessons/98/labor/plan.html

This prepared lesson plan is about child labor laws in America and includes five in-depth activities with an assessment portion at the end.

Library of Congress's American Memory collection, which contains many collections documenting United States' History http://memory.loc.gov/ammem/index.html

Students can visit <u>http://memory.loc.gov/ammem/vshtml/vshome.html</u> to browse various Vaudeville and popular entertainment posters from 1870-1920.

Library of Congress's Performing Arts Posters http://lcweb2.loc.gov/pp/varhtml/varback.html

Arts: Students can design their own Vaudeville posters, starring themselves! The poster can showcase a hidden talent or ability, drawn or created in the style of early 1900's entertainment posters.

NYS History

Have students visit the website: http://www.census.gov/statab/hist/HS-07.pdf

By looking at Census data for the past 100 years, how has the population changed in Buffalo, NY compared to the rest of the country? What are some possible social, political or economic causes for these changes?

Social Studies or English

Students can prepare written essays and/or oral reports about the important social, political, economic, scientific, technological, and cultural developments, issues, and events from New York State and United States history.

What might it have been like to live during the Progressive Era? Which of the many reforms may have affected your family the most had you been alive during this time?

If the class is particularly willing and fun, students can perform their own tricks for their classmate audience as a way to wrap up the graphic novel lesson/unit.