

Early Childhood

- Montessori Musical Hammering & Pounding Bench
 - A toy for teaching shapes and sounds. Ages 12mo+



"Things"

- Microscope
- Portable Record Player
- Video to Digital Converter
 - VHS player and USB storage device required.
- Telescope
- Metal Detector
- RockJam Bongos
- Thermal Leak Detector
- Wall Stud Finder
- Bicycle Tire Pump
- Bird Watching Kit
 - Books, binoculars, and an electronic bird call device.

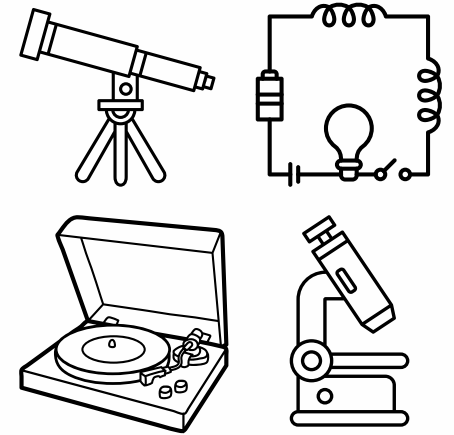


Clarence Public Library

3 Town Place
Clarence, NY 14031
(716) 741-2650

Library of Things

at the Clarence Public Library



What is the Library of Things?

The Library of Things is a collection of non-traditional library items available for checkout at the Clarence Public Library. It includes three broad categories of kits: STEM, early childhood, and "things" (tools and other specialized objects for household use).

How do I check out these items?

The Library of Things is kept behind the circulation desk. You can place requests on its items, but they can only be picked up (and returned) at the Clarence Public Library. If you'd like to browse what's available, ask a staff member and we'll provide you with a binder detailing the collection.

Items from the Library of Things can be checked out for one week at a time with the option to renew once. Additional details are included in the Circulation Guidelines and Agreement (provided at checkout or earlier upon request).

STEM Kits

- Botley
 - A remote control robot that teaches beginner coding concepts. Ages 4+



- Makey Makey
 - Turn the world into a keyboard with this introduction to engineering. Computer required. Ages 8+



- Osmo Coding
 - Educational coding activities. iPad required. Ages 5+



- Sphero Robotics
 - A remote control ball with programmable sensors. Phone or tablet required. Ages 8+

STEM Kits cont.

- Brain
 - A model brain and activities. Ages 8+
- Human Body
 - A model human body and activities. Ages 8+
- Skeleton
 - Two model skeletons and accompanying books. Ages 8+
- Cubetto Coding
 - A very basic coding robot. Ages 3+



- Electricity
 - A large programmable Snap Circuit board with activities. Ages 8+

